#### A Taste of (formal) Sound Reasoning A Tutorial

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What can we know about it?

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Natural questions are:

- Frequency response.
- Stability.
- Linearity/Time Invariance.

Answers given by standard DSP theory.

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Paradigm shift!

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In the Programming Languages field, we want computers to check knowledge for us!

#### How does it work?

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We will build a particular kind of evidence for a property of our filter, then use the computer to validate it.

#### Types of Evidence

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#### Logical Evidence: Proofs

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#### **Example Propositions**

"Every even number is not prime." "Every complex polynomial has a root." "Every finite impulse filter is stable."

#### **Checking Validity: Inference**

To check when a proposition holds, we need rules.

**Example Rules** 

"If A and B hold, B holds."

"If P holds for 0, and assuming P holds for n we can prove that P holds for n+1, then P holds for all n."

### The Theory of Forms

#### Truth Truth lives in the idealistic, infinite universe.

$$\Gamma \models \varphi$$
 if  $\Gamma$  is true, then  $\varphi$  is true

#### Proof

Reasoning lives in the concrete, syntactic universe.

 $\Gamma \vdash \varphi \qquad \varphi$  can be proved from  $\Gamma$ 

using a valid application of the rules.

 $\begin{array}{ll} \Gamma \models \varphi & \quad \text{if } \Gamma \text{ is true, then } \varphi \text{ is true} \\ \Gamma \vdash \varphi & \quad \varphi \text{ can be proved from } \Gamma \end{array}$ 

#### Main Properties

• Soundness:  $\Gamma \vdash \varphi$  implies  $\Gamma \models \varphi$ .

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We are liberated from the complexity of the ideal, infinite world, we can now use mechanical, finitary rules to reason about it!

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A crucial, fundamental idea:

Programs are Proofs! Types are Propositions!

### Welcome to Coq!

aptitude install coq



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In Coq, proofs are precisely the well-typed functional programs. Type-checking validates our logical deductions!

#### **BHK-Interpretation**

#### Computational interpretation of logic

Туре	Proof / Program
$P \wedge Q$	Record with proofs for <i>P</i> and <i>Q</i> .
$P \rightarrow Q$	Program that takes a proof of P,
	then produces a proof of <i>Q</i> .
$\forall (\mathbf{x}: \mathbf{P}), \mathbf{Q}(\mathbf{x})$	Program with input <i>p</i> a proof of
	P, then produces a proof of $Q(p)$
$\exists (\mathbf{x}: \mathbf{P}), \mathbf{Q}(\mathbf{x})$	Pair (w, W) of w a proof for P
	and $W$ a proof for $P(w)$ .
$P \lor Q$	????

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[Seriously, we'd love to hear about 4!]

#### Back to the Filter

smooth<sub>n</sub> = 
$$(1 - c)x_n + c \cdot \text{smooth}_{n-1}$$
  
Using Faust:  
smooth(c) = \*(1-c) : + ~ \*(c)



[For c = 0.9]

#### Let's do it!

#### smooth(c) = \*(1-c) : + $\sim *(c)$





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#### Output of Smooth

T:	1	2	3	4	5	6	7	8
1:	1.00	1.05	1.10	1.15	1.20	1.25	1.20	1.25
O:	0.10	0.19	0.28	0.37	0.45	0.53	0.61	0.68

We need to choose how to represent sound in Coq? In the formal world, we *pay* for every detail.

- Conceptual representations? ( $\mathbb{R} \to \mathbb{R}$ ).
- Infinite representations?  $(\mathbb{N} \to \mathbb{R})$
- Finite representation? (seq  $\mathbb{R}$ )

We'll use the last one.

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We are in good shape, now, when is smooth stable?

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We are in good shape, now, when is smooth stable?

smooth<sub>*n*</sub> =  $(1 - c)x_n + c \cdot \text{smooth}_{n-1}$ Smooth is stable when  $c \in (0, 1)$ . Formally:

$$\forall i \in [a, b], \ c \in (0, 1) \rightarrow smooth(c) \ i \in [a, b]$$

### **Proving Stability**

# We can do the proof directly in Coq, it is not difficult but cumbersome in general.

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But we can use better, higher-level reasoning principles: Use *program logics* and target global properties over all samples.

### Sampled Logic

#### Definition

A sample-level property  $\varphi$  holds for a signal *s* if it holds for all samples.  $\forall n.\varphi(s[n])$ .

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#### Definition

Assume a program *f*, then we write  $\{\varphi\} f \{\psi\}$  for "for all inputs satisfying  $\varphi$ ", the output of *f* satisfies  $\psi$ .

Stability for smooth is written:

 $\{x \in [a, b]\}$  smooth  $\{x \in [a, b]\}$ 

### Sampled Logic

\_

$$\frac{\forall i_1, i_2, (\varphi_1(i_1) \land \varphi_1(i_2)) \implies \psi(i_1(t) + i_2(t))}{\{\varphi_1, \varphi_2\} + \{\psi\}} Prim$$

$$\frac{\{\varphi\} f \{\theta\} \ \{\theta\} g \{\psi\}}{\{\varphi\} f : g \{\psi\}} Comp$$

$$\frac{\models \psi(x_0) \ \{\theta, \varphi\} f \{\psi\} \ \{\psi\} g \{\theta\}}{\{\varphi\} f \sim g \{\psi\}} Feed$$

### **Stability Proof**

$$\frac{\square}{\{I_{ab}\} * (1-c) \{I_{ab\overline{c}}\}} \qquad \frac{\square}{\{I_{abc}, I_{ab\overline{c}}\} + \{I_{ab}\}} \qquad \frac{\square}{\{I_{ab}\} * (c) \{I_{abc}\}}}{\{I_{ab\overline{c}}\} + \sim * (c) \{I_{ab}\}}$$
$$\frac{\{i \in [a, b]\} * (1-c) :+ \sim * (c) \{o \in [a, b]\}}{\{i \in [a, b]\}}$$

with:

$$\begin{split} I_{ab}(x) &\equiv x \in [a,b] \\ I_{abc}(x) &\equiv x \in [a*c,b*c] \\ I_{ab\overline{c}}(x) &\equiv x \in [a*(1-c),b*(1-c)] \end{split}$$

# **Stability Proof**



### Conclusions

- Interesting exercise, we learned a lot!
- The full language is basically done.
- We need your help! Let us know what would be interesting to check!
- Most complaints about plugins cannot be solved by verification.
- We are investigating a slightly different approach.
- Working on linear systems theory, frequency domain properties.

# Thanks!

## Nyquist Theorem

Provided  $f_s$  is twice the highest frequency in *V* then:

$$V(t) = \sum_{n=-\infty}^{\infty} V[n] \cdot \frac{\sin[\pi \cdot f_{s} \cdot (t - n \cdot T_{s})]}{\pi \cdot f_{s} \cdot (t - n \cdot T_{s})}$$

where

 $f_s = 1/T_s$  sampling frequency V(t) value of signal at time t $V[t] = V(t \cdot T_s)$  value of signal at time  $t \cdot T_s$