

2nd International Symposium on Ambisonics and Spherical Acoustics, IRCAM, Paris/France

General-purpose Ambisonic playback systems for electroacoustic concerts

A practical approach

Jörn Nettingsmeier
freelance audio and event engineer

nettings@stackingdwarves.net
<http://stackingdwarves.net>

So you are organizing a concert with
contemporary electro-acoustic works?

Great!

Let's publish that call for music,
and wait for contributions.

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This quadraphonic piece
would fit right in!***



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Oops –
eight speakers
at irregular angles
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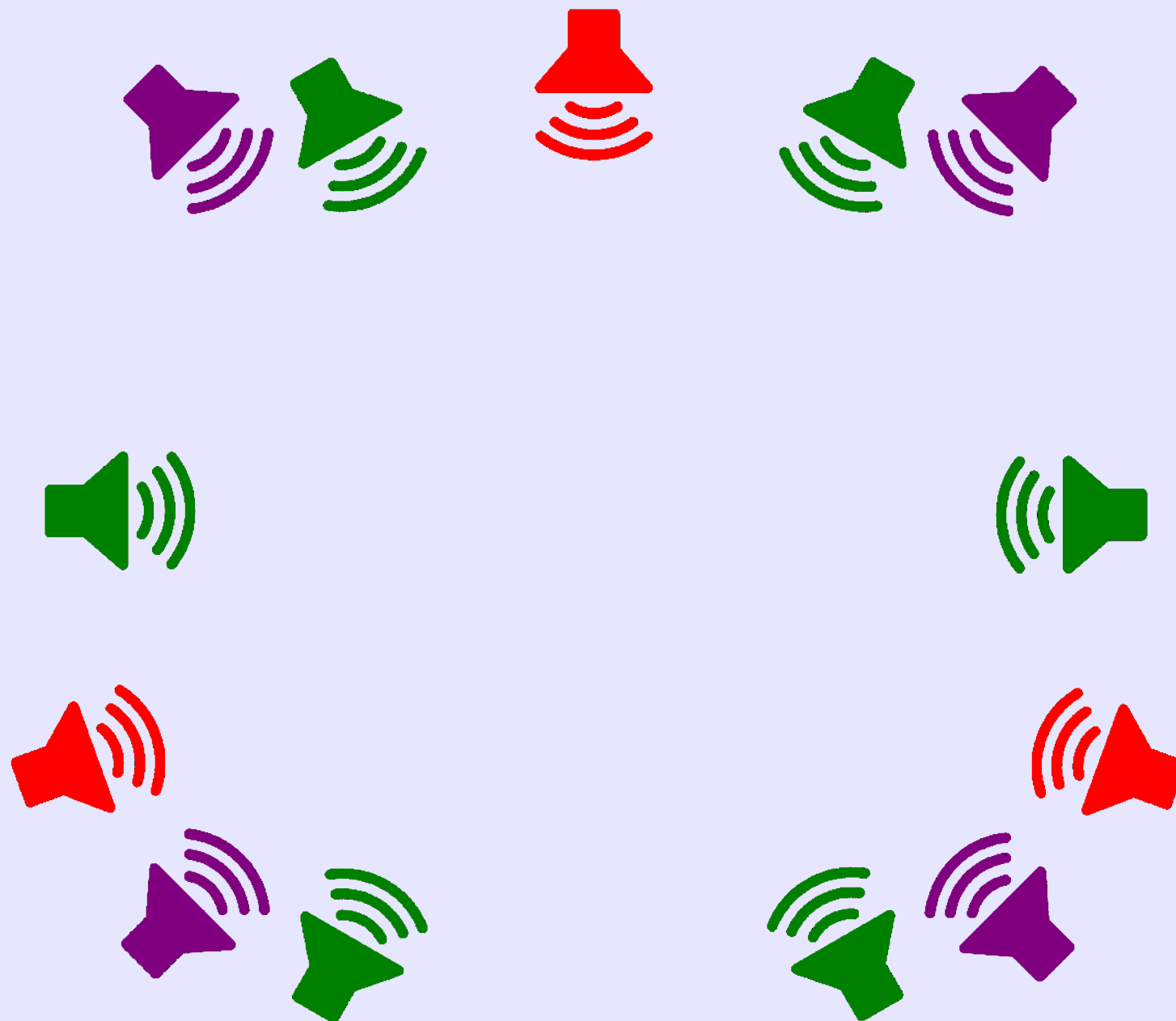
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Oops –
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at irregular angles?***

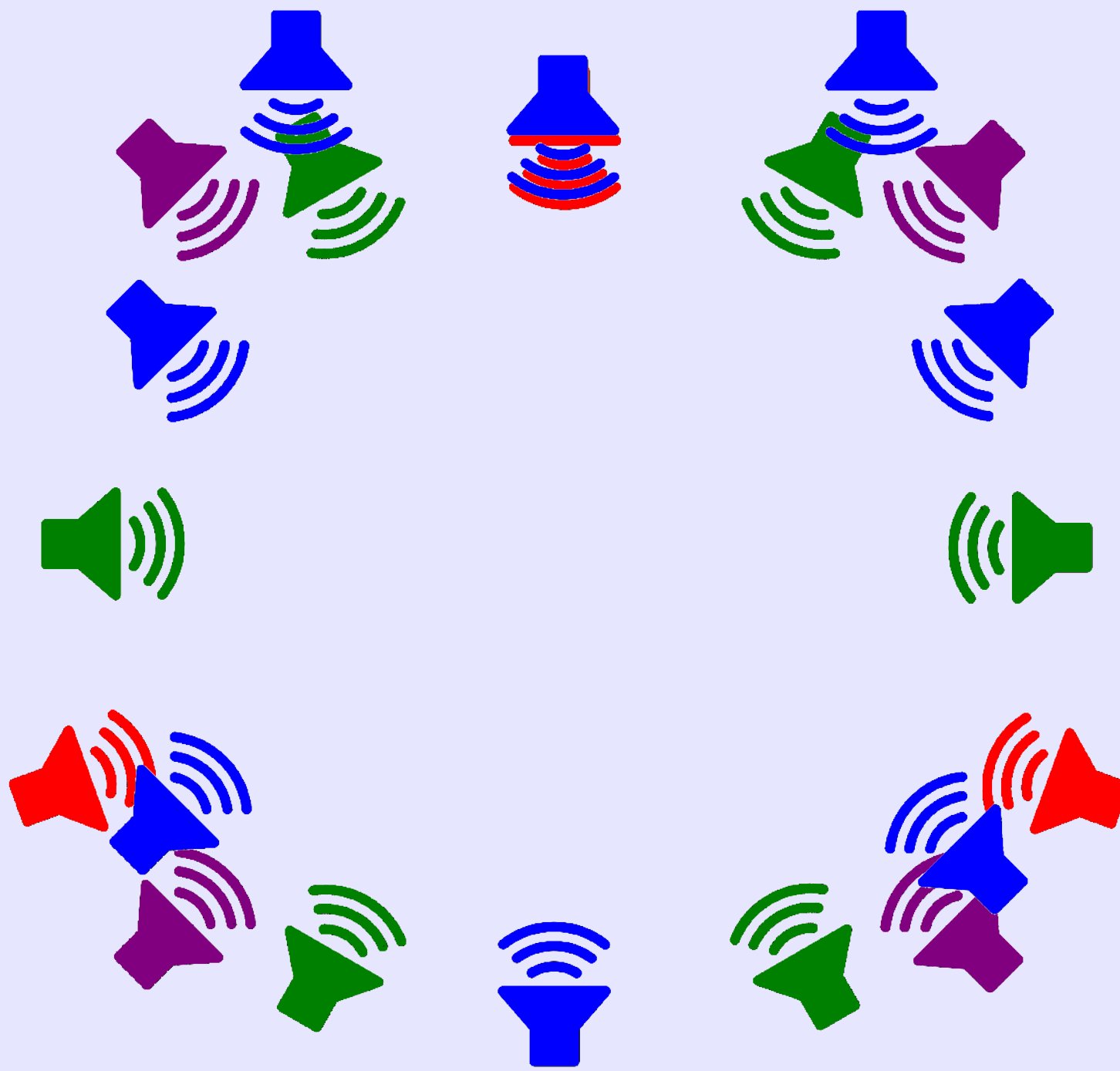
***Two speakers in the front,
and one in the back? Well...***

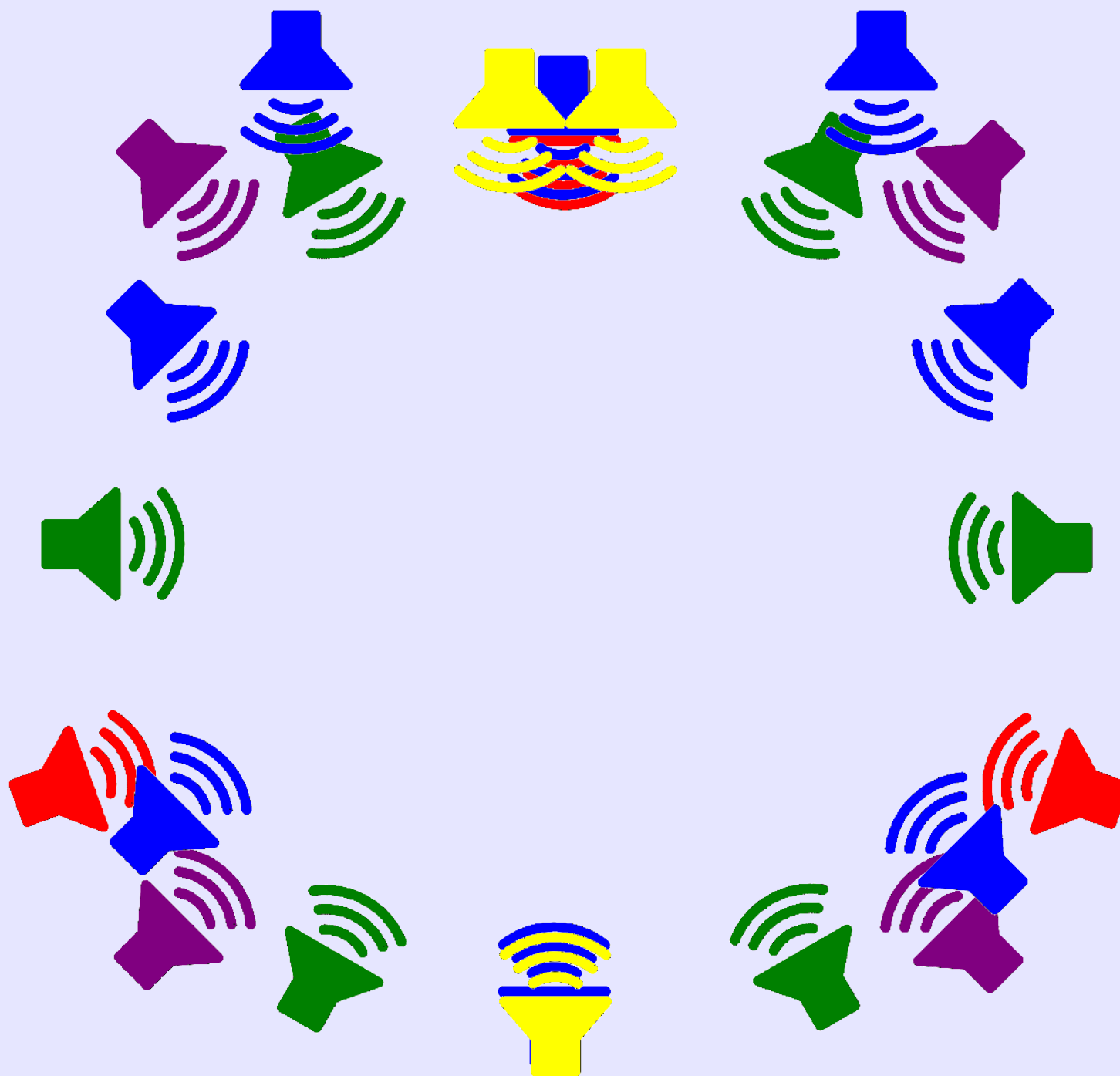








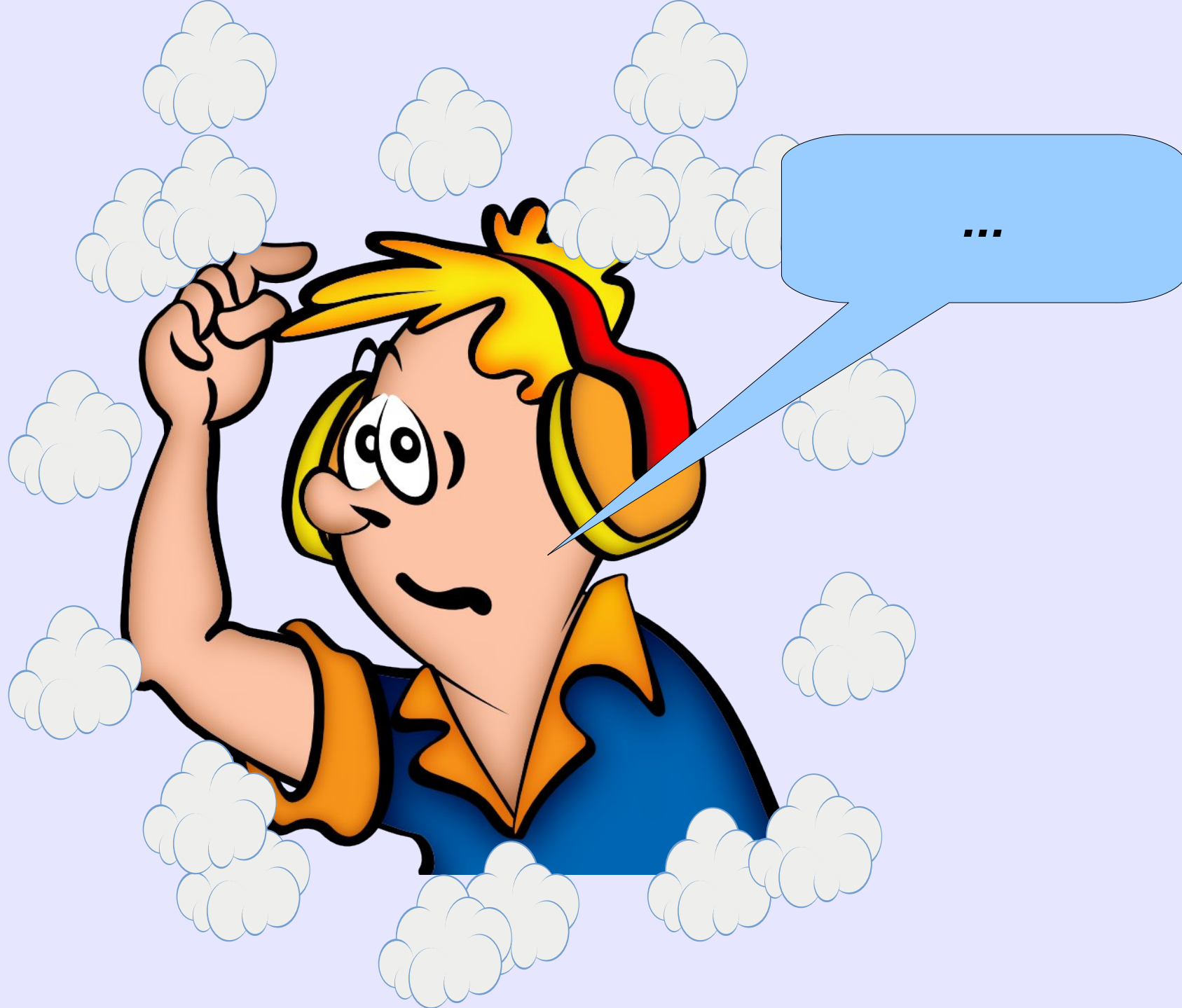






***Wish I had
„virtual speakers“!***





...well, you do!

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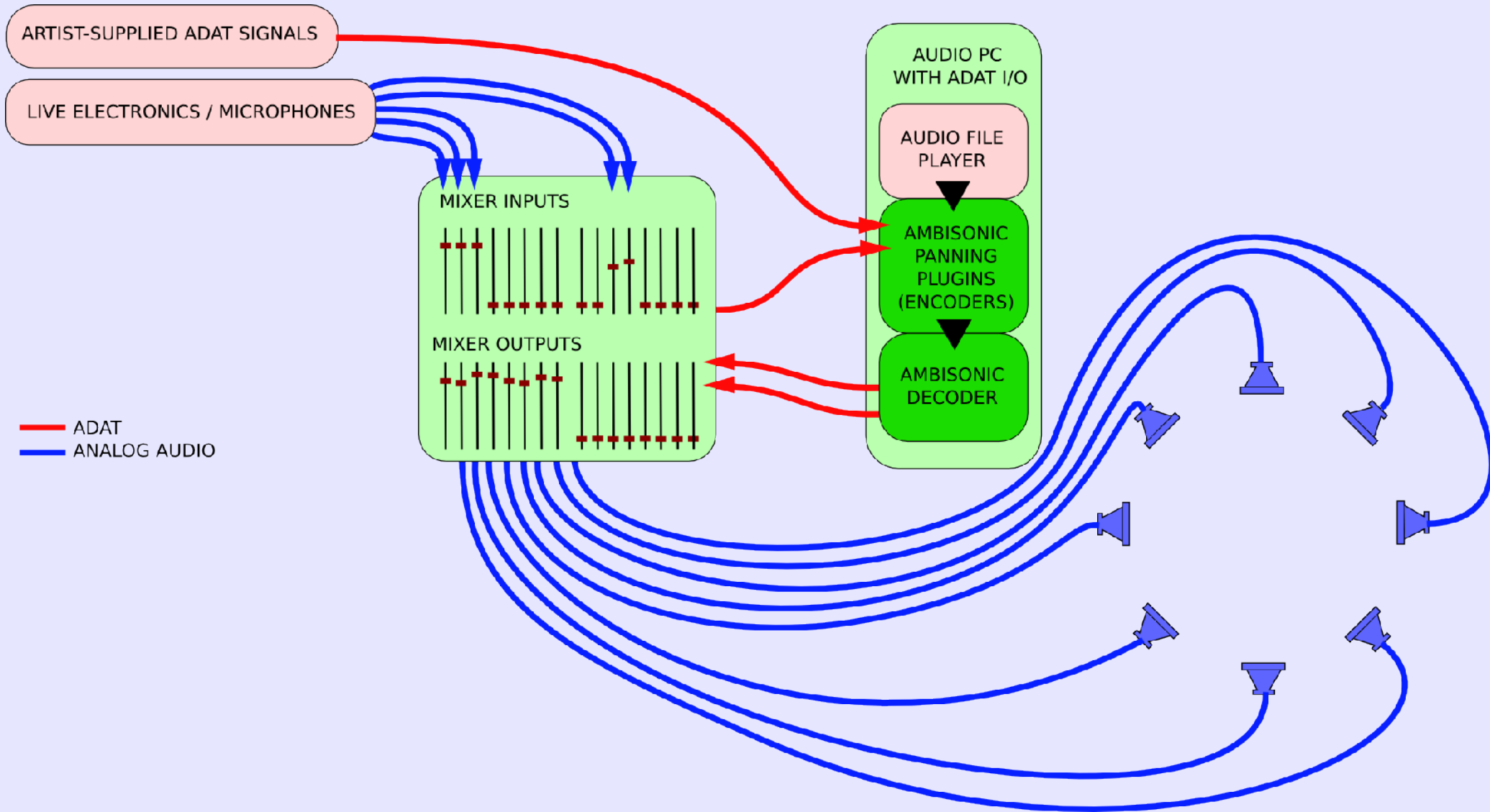
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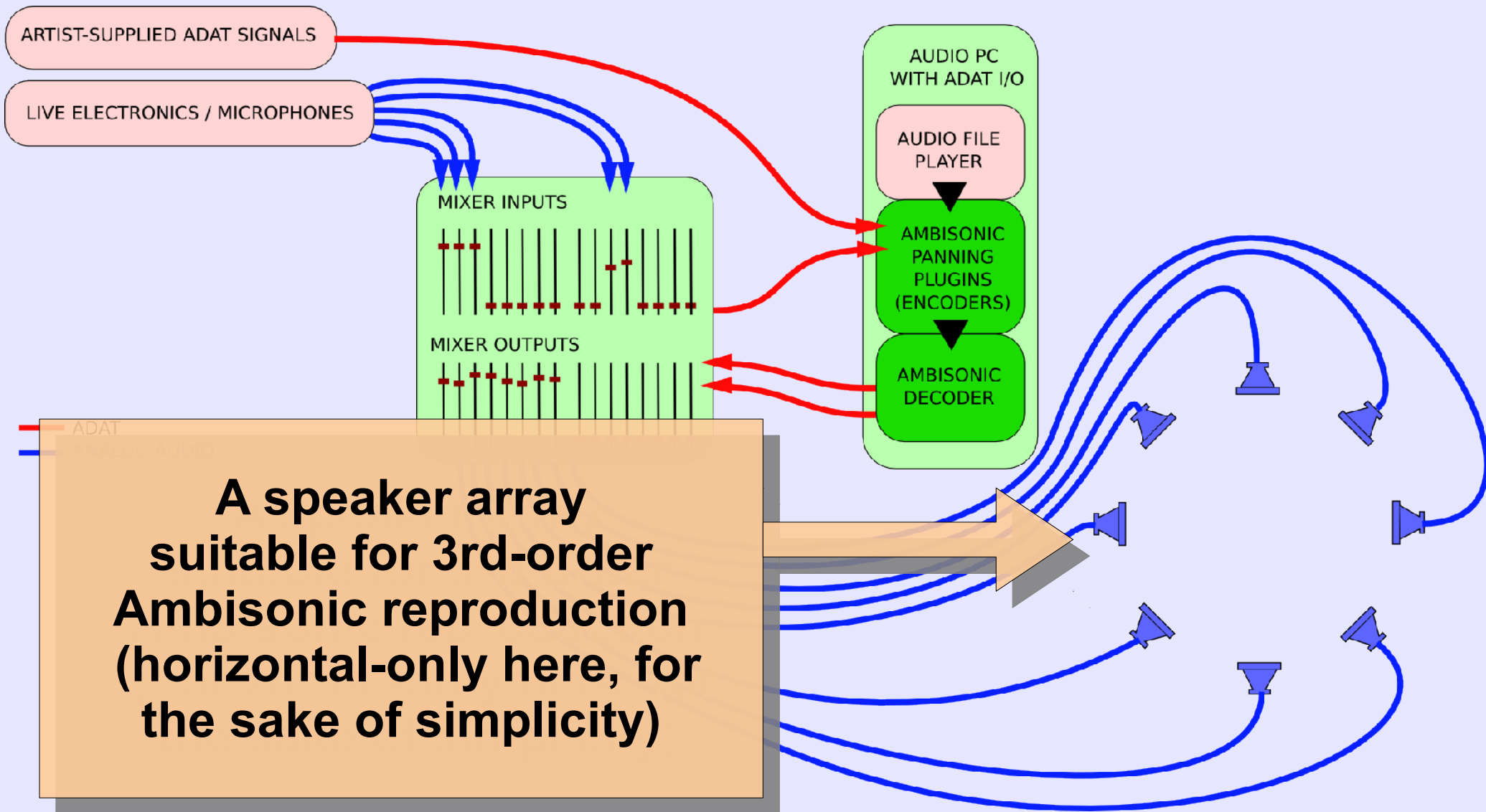
It also scales nicely to include height.

(And as a bonus, you will be able to reproduce native Ambisonic compositions at their very best.)

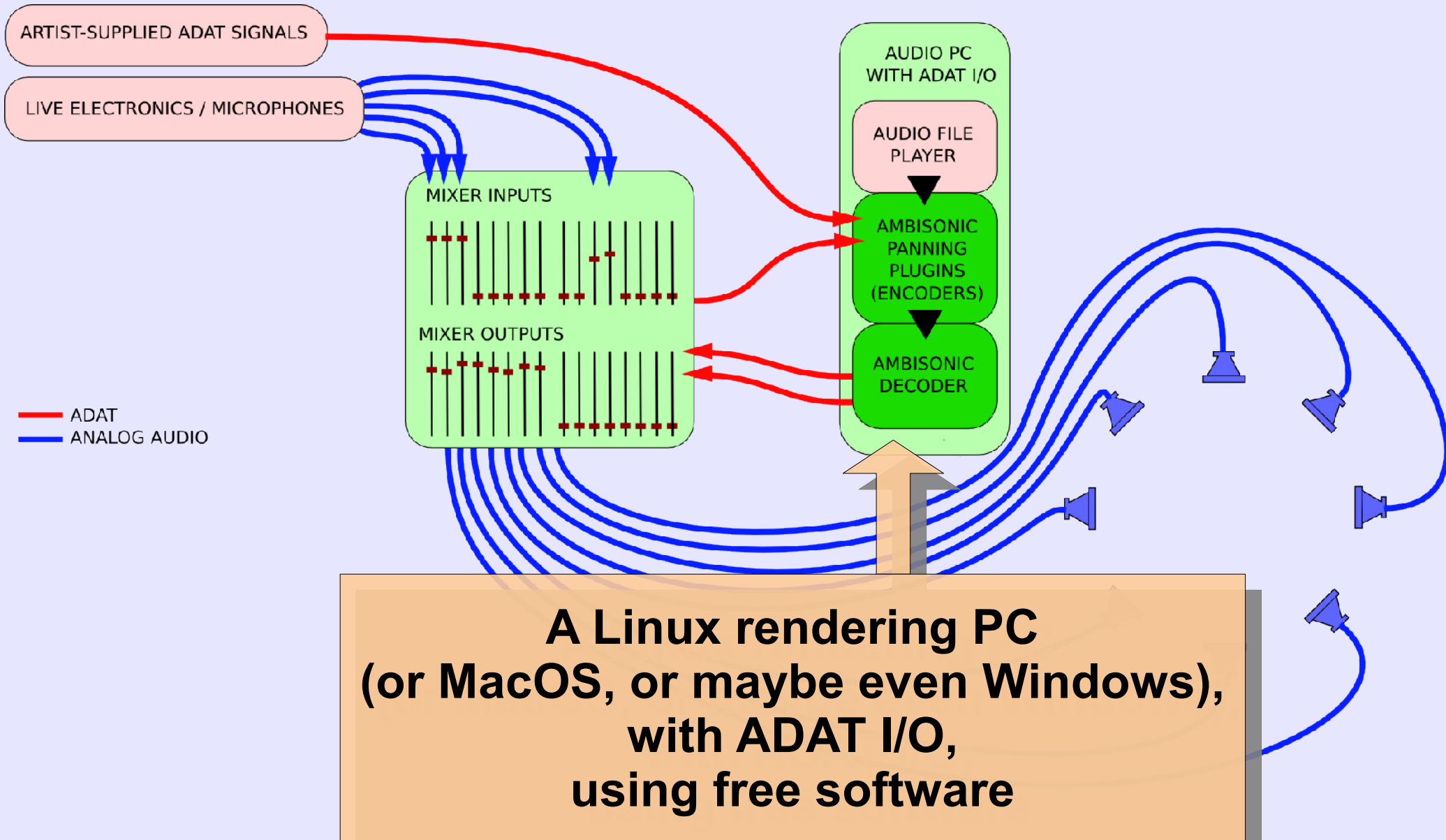
Components:



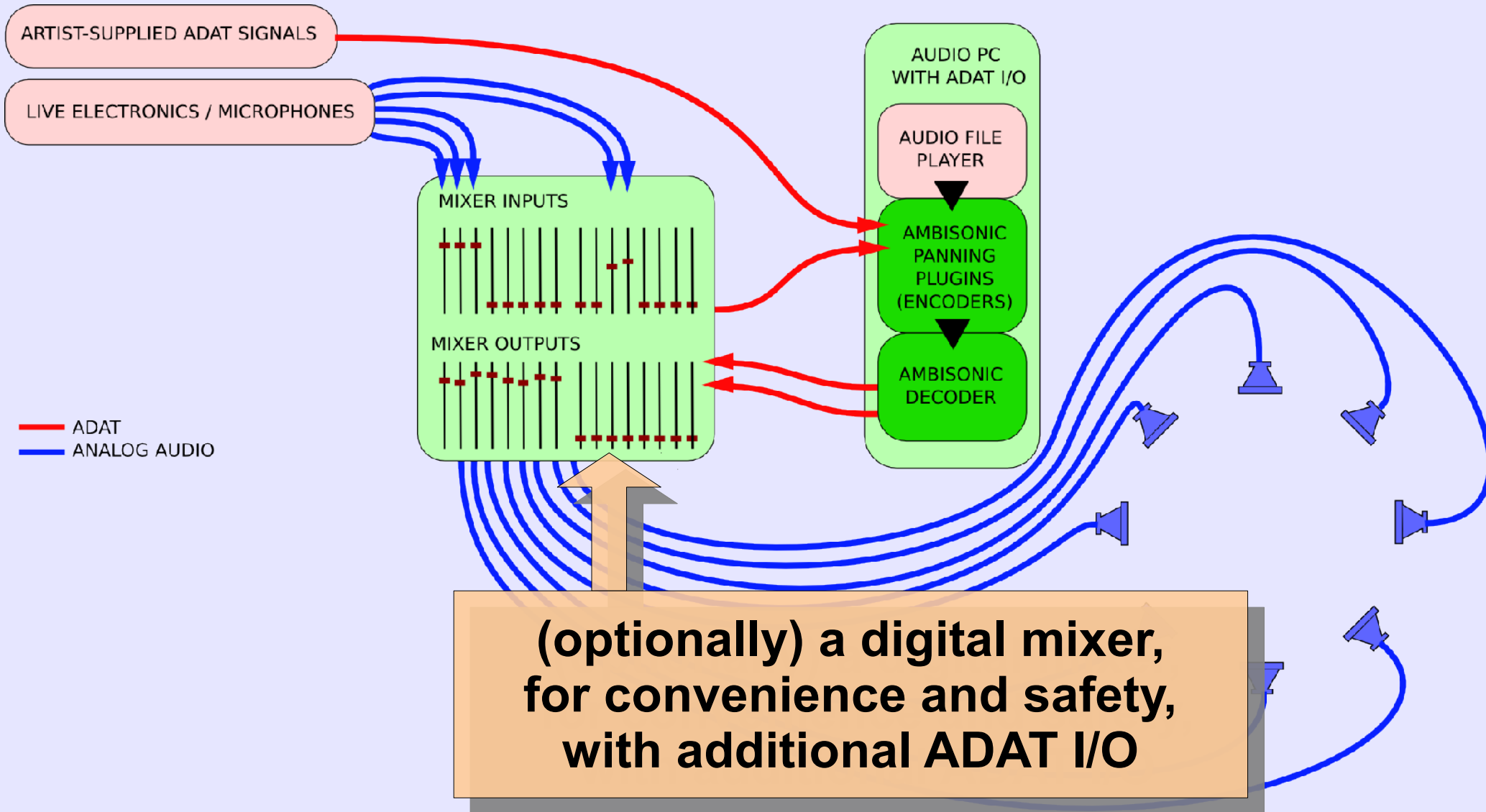
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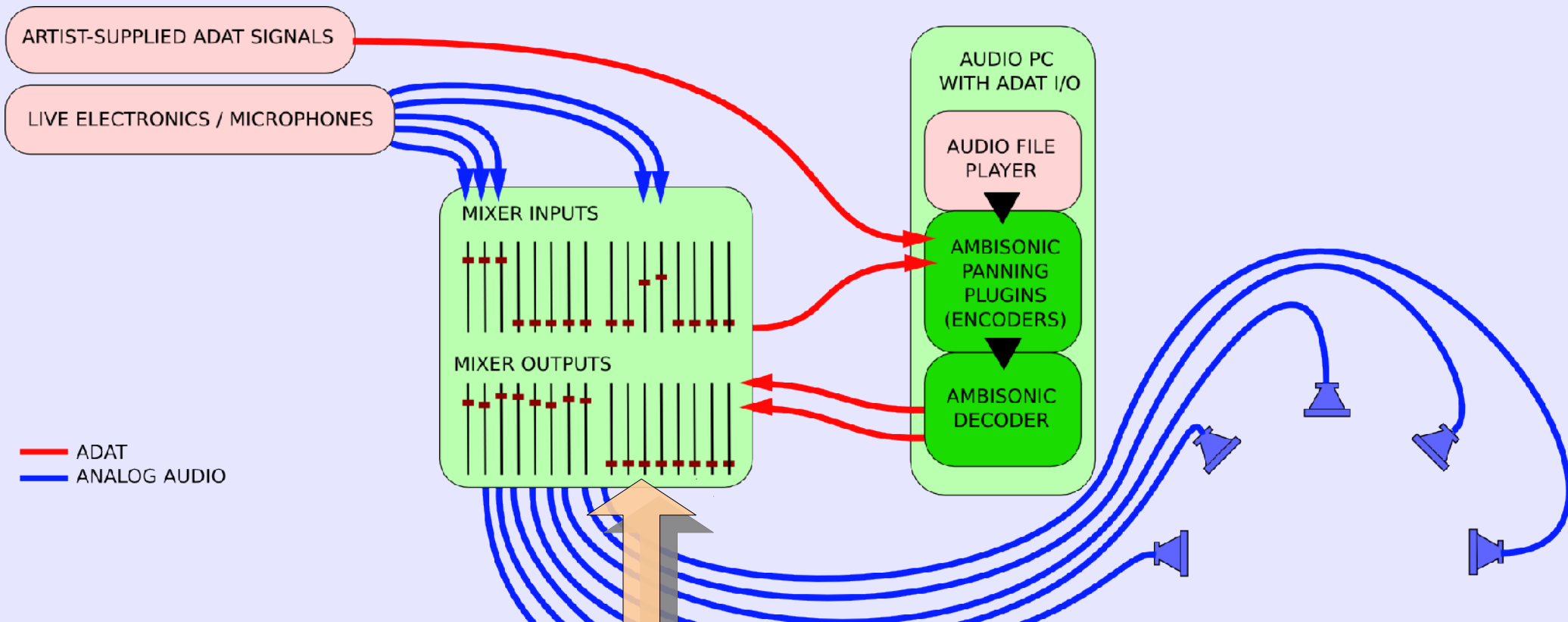
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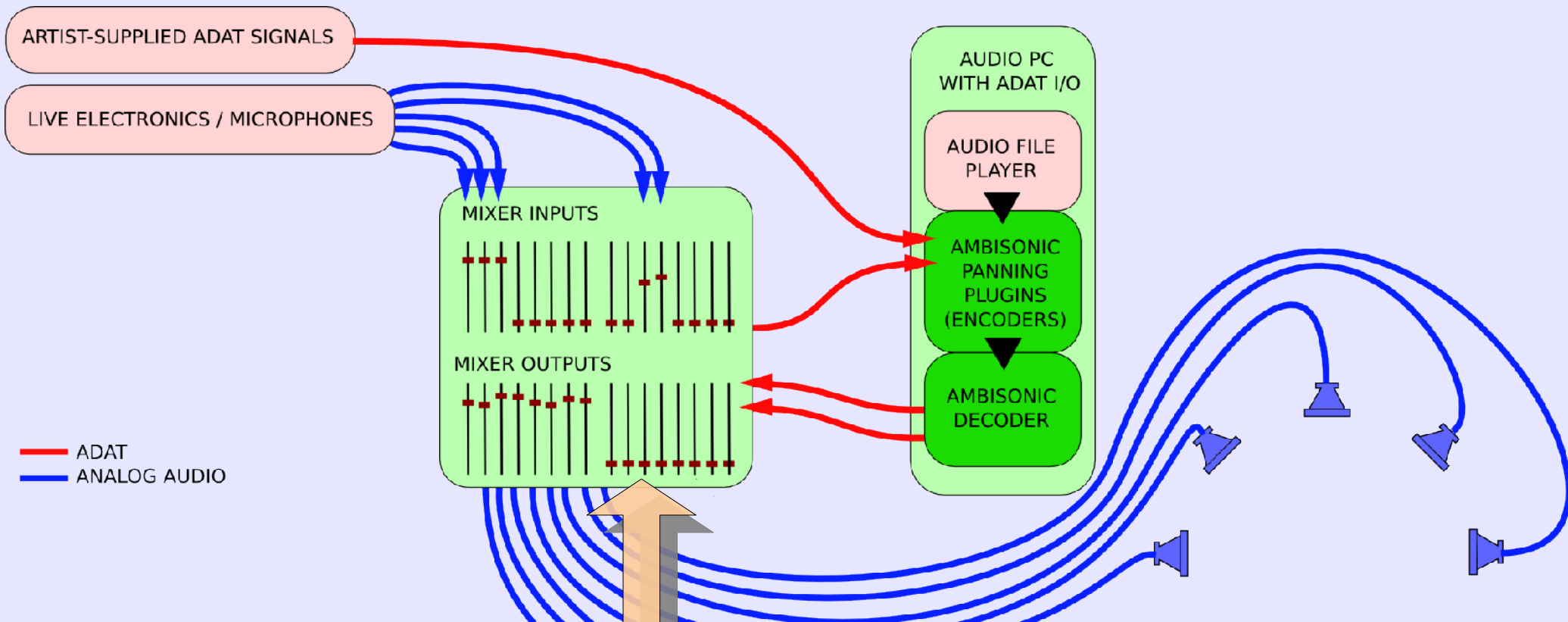


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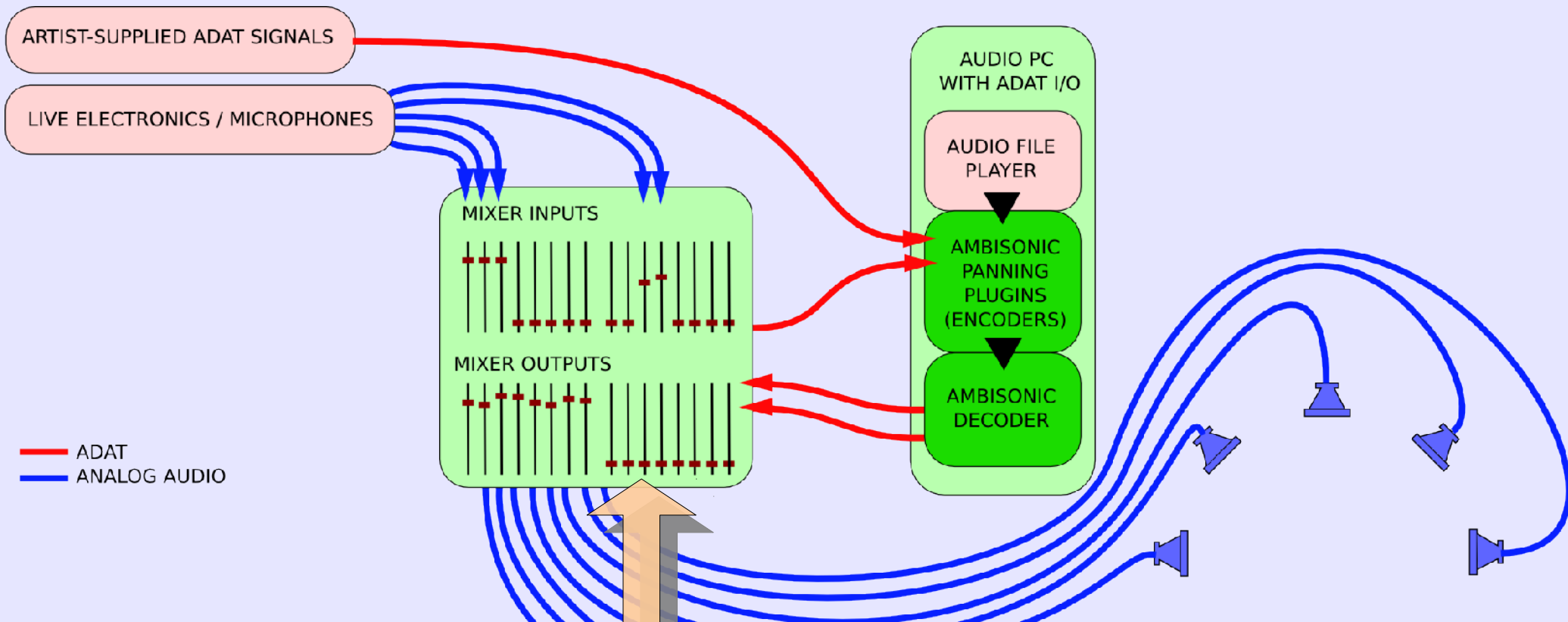


**You can do without, but consider this:
If your PC gets stuck („motorboating“) or there is a sync
problem, you'll get loud digital noise,
and no means to turn it off.**

Components:



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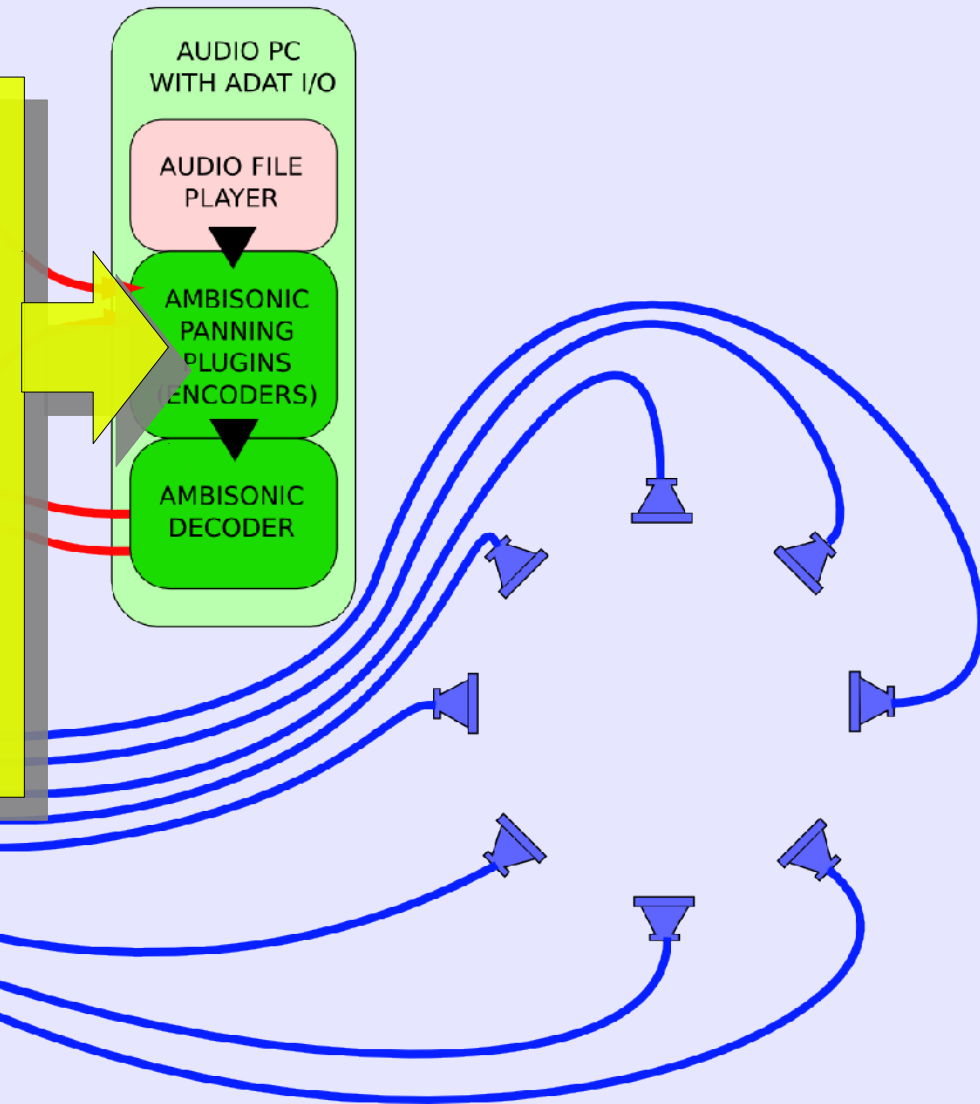


So don't be cheap, get that mixer.

Virtual speakers:

ARTIST-SUPPLIED ADAT SIGNALS

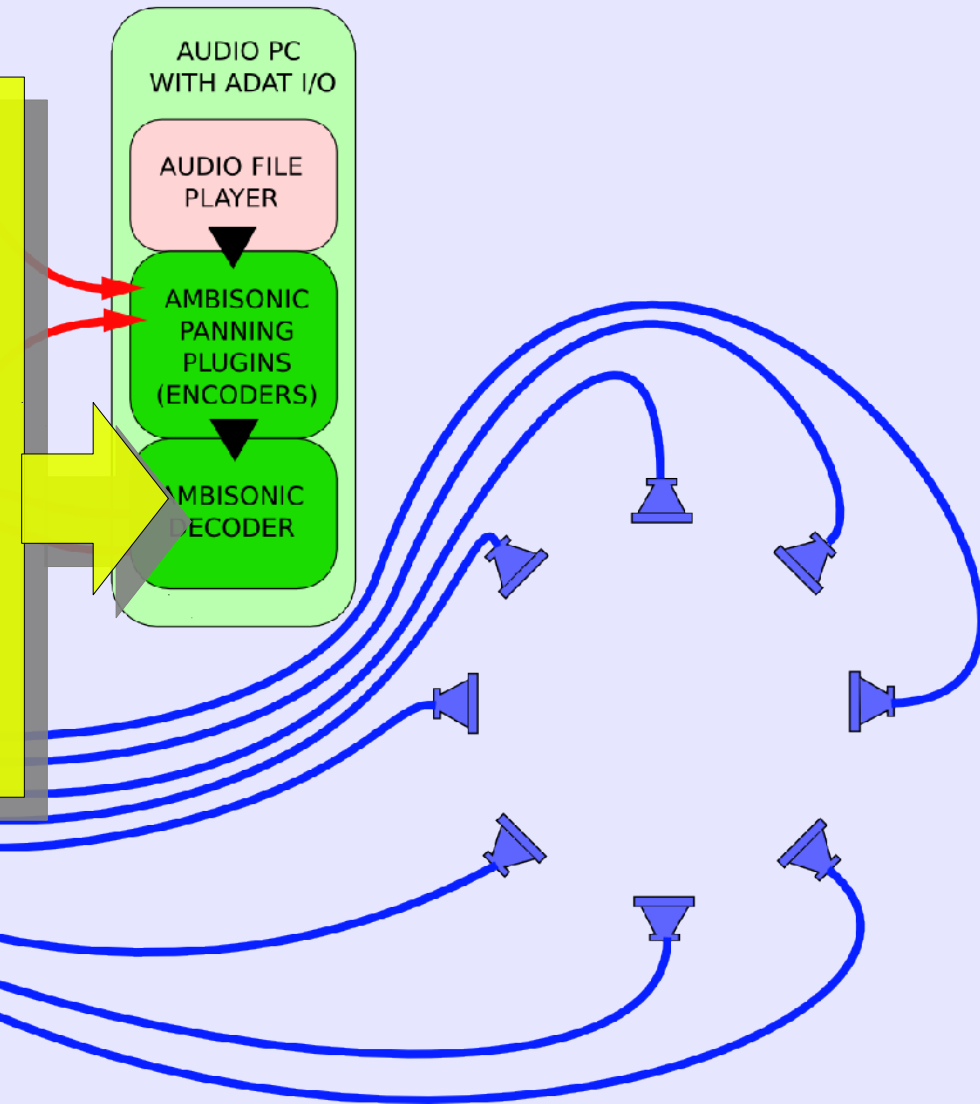
Inside the PC, Ambisonic encoders (a.k.a. panners) will take the discrete input signals, position them at azimuth and elevation angles of your choice, and route them to a third-order Ambi master bus.



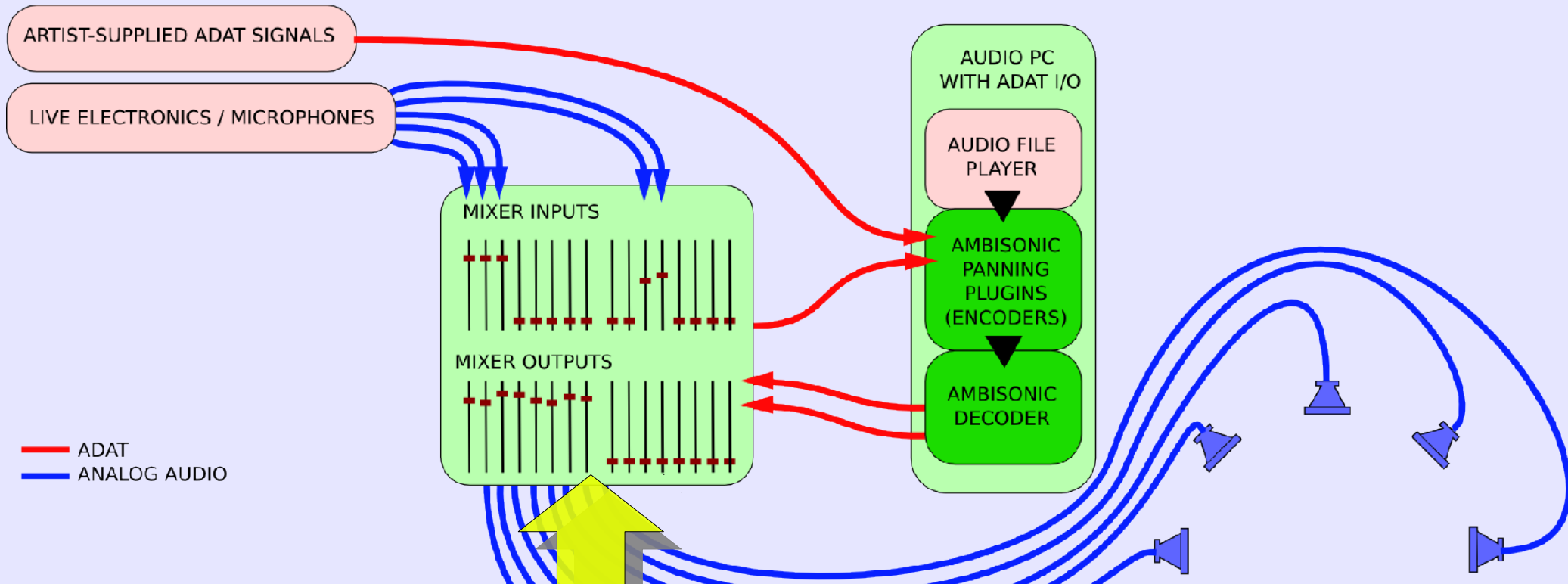
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An Ambisonic decoder will then generate speaker signals for the physical speaker layout you have chosen.

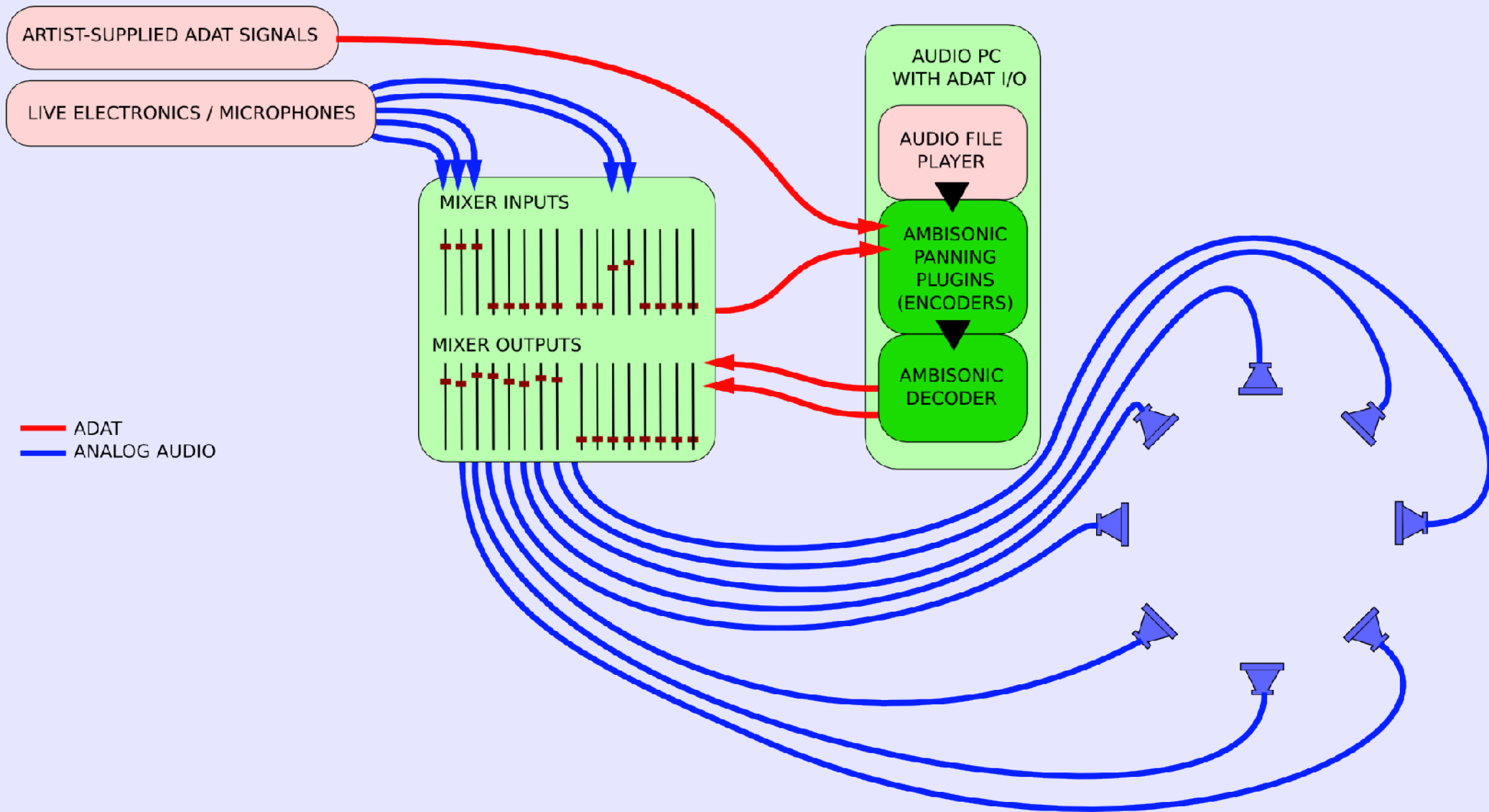


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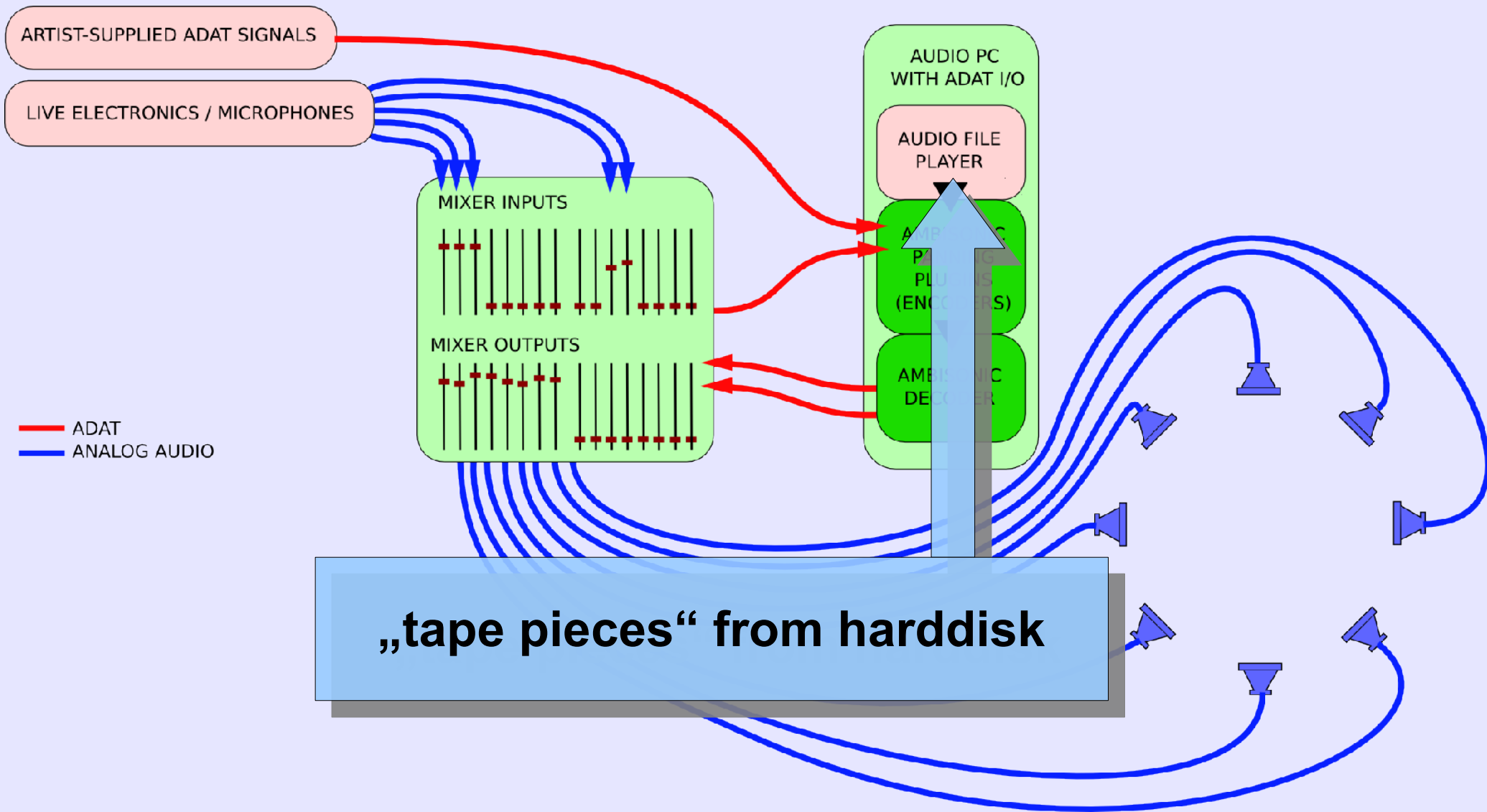


The speaker signals are routed back through the mixer, where you can calibrate each one for equal loudness, and control the master volume.

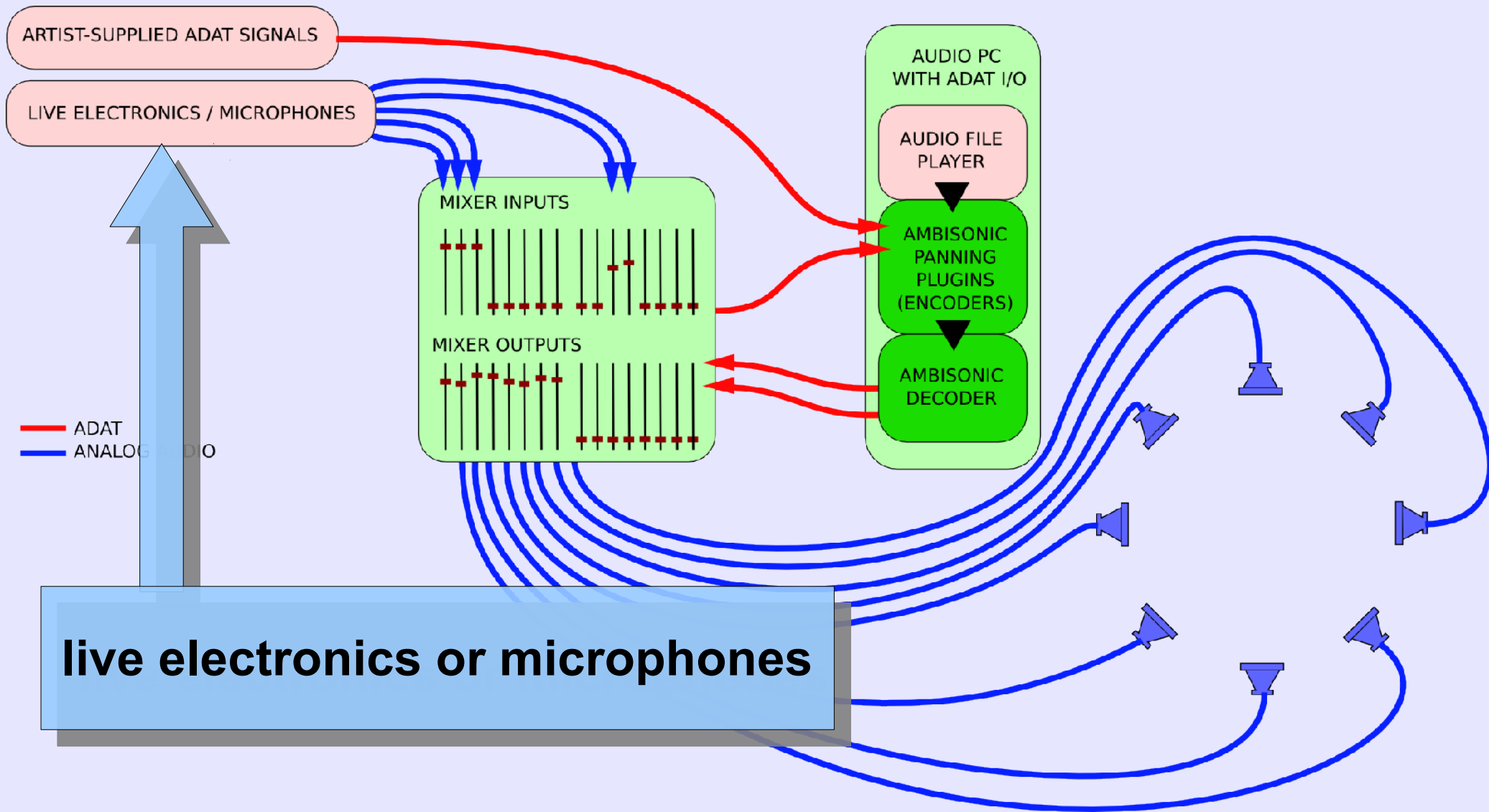
Process different sources:



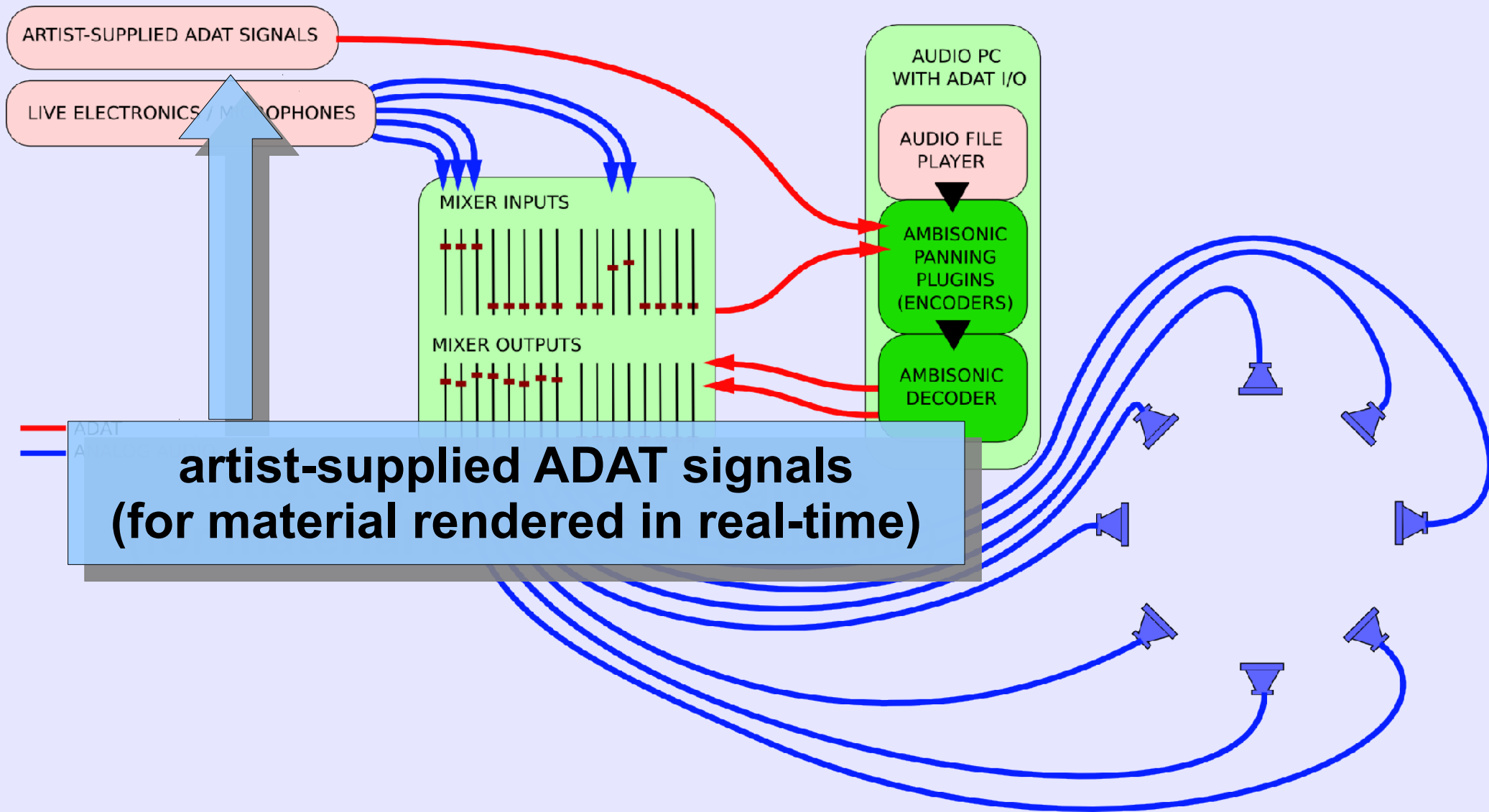
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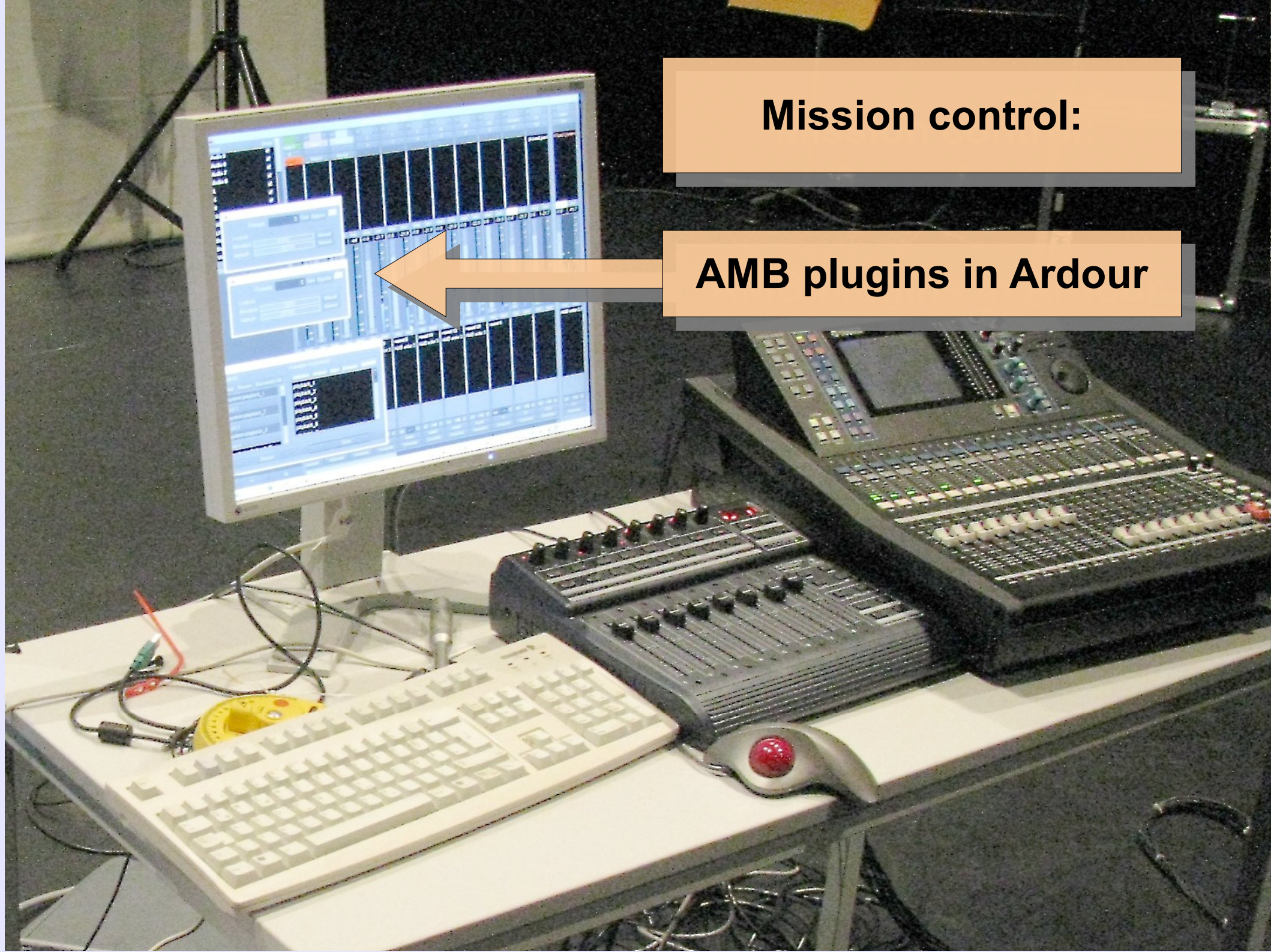
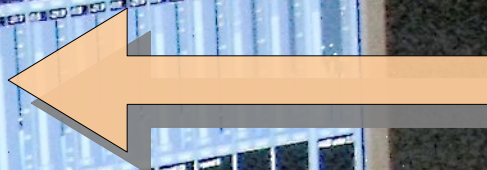
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- Putting it all together: **JACK** Audio Connection Kit
(Davis, Letz, Hohn et al.)

Mission control:



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AMB plugins in Ardour





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AMB panners in Ardour

**Panners accessible via
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**Ganged output faders for volume adjustment;
optionally ganged EQ for tone correction.**

The paper contains detailed setup information.



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- Accommodate arbitrary speaker layout requirements
- Improve the concert experience by avoiding disruptive speaker rearrangement breaks
- No errors and malfunctions caused by in-flight rewiring and reconfiguration
- Provide the performer with positional control, as an additional degree of freedom in sound diffusion



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 - Signals susceptible to comb-filtering may suffer.

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Artefacts may have different effects and severity, depending on the compositional approach.

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While artefacts may be evident in A/B comparison, they need not pose a problem in actual practice.

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- Acousmatic works (a.k.a. music for „Loudspeaker Orchestra“)
- Pathological signals with large amounts of negative correlation
- The dialogue channel(s) of movie sound tracks (workaround: use a discrete speaker for the center)

Practical experience

- Past deployments of Ambisonic concert systems have met with general approval, both by audience and performers:
 - LAC 2009 concert system, Auditorium Paganini, Parma
Eight full-range QSC speakers driven in 3rd order,
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Twelve K+H O108TV speakers driven in 3rd order, plus two Genelec subs driven with W/Y, implemented by the author
 - CCRMA lecturer Fernando Lopez-Lezcano has reported very pleasant results in several concerts (one open-air) with a similar eight-channel 3rd order rig

Listening tests

Practical deployments were always successful.

But how does the system fare in a direct
A/B comparison?

Listening tests

- Two informal listening tests have been conducted in spring 2010:
 - Kunsthochschule für Medien, Köln, with film and media artists, using direct A/B comparisons between interspersed 5.0 and 3rd-order horizontal Ambisonics rigs

Listening tests

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 - Kunsthochschule für Medien, Köln, with film and media artists, using direct A/B comparisons between interspersed 5.0 and 3rd-order horizontal Ambisonics rigs
 - ICEM, Folkwang Universität der Künste Essen, with electronic composers, using a 3rd-order horizontal rig, A/B-ing between Ambi and quad reproduction

Listening tests

Test setup:

5.0 or 4.0 content was played back over a virtual Ambisonic rig in 3rd order, and compared with native reproduction over 5 and 4 speakers.

Evil! It is clear that Ambi can't outperform the original. Rather, it will combine the defects of both discrete and Ambisonic playback.

Does it work? Is it a good compromise?

Listening tests – film artists

- absolute position of C is mandatory
- focus and stability over correctness and homogeneity
- no advantage in coverage area
- phasing artefacts evident in typical cinema acoustics

For film, not too impressed. For music, ok.

Listening tests – Film artists

Conjecture:

Does Ambisonic listening require training or habituation?

If so, maybe their verdict would improve over time?

But also: can it be that „us Ambi professionals“
routinely over-estimate the impact on casual
(i.e. non-habituated) listeners?

Listening tests – Electronic composers

- shortcomings inobtrusive
- often no clear preference (very good!), but large individual deviations
- no advantage in coverage area
- subjects prefer being able to pinpoint speaker locations over homogeneity

*„In the context of electro-acoustic music,
any reproduction is interpretation.*

*Ambisonic reproduction is a valid form of
interpretation
(except for a few very particular works).“*

- a test participant



Thank you for your attention!

I'll be happy to address your questions.